Recurrent Ultracomputers are not log N-Fast by

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ABSTRACT

Ultracomputers are assemblages of processors that are able to operate concurrently and can exchange data through communication lines in, say, one cycle of operation. For physical reasons, the fan in/out of the processors must be limited. This imposes restrictions on the possible communication schemes. I to have the ultracomputer operate efficiently as a whole, it is desirable that arbitrary exchanges of information between the processors can be effected in small number of data shifts.

If a really huge ultracomputer is built, it would be nice if it could be constructed by coupling smaller ultracomputers, which in turn are assembled from still smaller ultracomputers, and so on. It will be shown that the latter desire conflicts to a certain extent with the earlier one.

1. Introduction

Ultracomputers [Schwartz, 1979] are assemblages of processors that are able to operate concurrently and can exchange data through communication lines in, say, one cycle of operation. For physical reasons, the fan in/out of the processors must be limited. This imposes restrictions on the possible communication schemes. In order to have the ultracomputer operate efficiently as a whole, it is desirable that arbitrary exchanges of information between the processors can be effected in a small number of data shifts.

If a really huge ultracomputer is built, it would be nice if it could be constructed by coupling smaller ultracomputers, which in turn are assembled from still smaller ultracomputers, and so on. It will be shown that the latter desire conflicts to a certain extent with the earlier one.

For the purposes of this note, a *paracomputer* is a sequence of directed graphs. (Ultracomputers are paracomputers satisfying a restriction defined below.) Throughout the paper, the sequence G_D , D = 0, 1,... stands for a paracomputer. Each G_D is a pair $\langle P_D, L_D \rangle$, where P_D is the set of nodes (or "processors") of G_D , and L_D is a set of edges (or "lines") $\langle p_1, p_2 \rangle \in P_D \times P_D$. We define

- $N_D = \#P_D \{ (\text{the size of } G_D) \},\$
- $\phi_{\rm D} = \max_{{\rm p} \epsilon {\rm P}_{\rm D}} \, \#\{\, < p_1\,, p_2 > \epsilon {\rm L}_{\rm D} \, \mid \, p_1 = p \text{ or } p_2 = p \, \}$

(the maximal fan in/out in G_D),

$$C_{\rm D} = \# L_{\rm D},$$
$$\Gamma_{\rm D} = C_{\rm D} / N_{\rm D}.$$

To exclude uninteresting cases, it is assumed that $N_D \rightarrow \infty$. (Here and in the sequel, where limits or orders of magnitude are concerned, there are always understood to be with respect to $D \rightarrow \infty$.)

For a paracomputer to be an ultracomputer, the following requirement is imposed:

(UC) ϕ_{D} is bounded by some constant ϕ .

Lemma 1. (UC) implies that Γ_D is bounded.

Proof: $C_D = #L_D = #\{ < p_1, p_2 > \varepsilon \ L_D \} \le$ $\frac{1}{2} \sum_{p \in P_D} #\{ < p_1, p_2 > \varepsilon \ L_D \mid p_1 = p \text{ or } p_2 = p \} \le \frac{1}{2} \sum_{p \in P_D} \phi_D = \frac{1}{2} \ N_D \phi_D,$ so $\Gamma_D = C_D / N_D \le \frac{1}{2} \phi_D$, which by (UC) is bounded.

The order of magnitude of the number of data shifts required to obtain an arbitrary permutation on P_D will determine how "fast" the paracomputer is. In order to express this in terms of the graph model, we must go through some definitions. The set of *basic permutations* on G_D is defined by

$$\begin{split} BP_{D} &= \{\pi: \pi \text{ is a permutation on } P_{D} \mid \\ \pi(p) &= p \text{ or } <\! p,\! \pi(p)\! > \varepsilon \ L_{D} \text{ for all } p \ \varepsilon \ P_{D} \}. \end{split}$$

The permutations $\text{PERM}_{D}^{(d)}$ of *shift depth* d, d \ge 0, are inductively defined by:

PERM_D⁽⁰⁾ = { π_I }, where π_I stands for the identity permutation,

$$\operatorname{PERM}_{D}^{(n+1)} = \{\beta \pi \mid \beta \in \operatorname{BP}_{D}, \pi \in \operatorname{PERM}_{D}^{(n)}\} - \bigcup_{k=0} \operatorname{PERM}_{D}^{(k)}$$

(Note that
$$\operatorname{BP}_{D} = \operatorname{PERM}_{D}^{(0)} \cup \operatorname{PERM}_{D}^{(1)}$$
.)

The *shift depth* $sd_{D}(\pi)$ of a permutation π on P_{D} is defined by

$$π$$
 ε PERM_D^{(sd_D(π))}

This definition may leave $sd_D(\pi)$ undefined for a given π , in which case we put $sd_D(\pi) = \infty$.

The maximal shift depth of G_D is now

$$M_{\rm D} = \max_{\pi} \, \operatorname{sd}_{\rm D}(\pi) \,,$$

where π ranges over all permutations on P_D. (The treatment of ∞ 's should be obvious.)

A paracomputer is called f(N)-fast if $M_D = O(f(N_D))$. For example, the ultracomputer as defined in Schwartz [1979] has $N_D = 2^D$ and $M_D \le 4D-3$ for $D \ge 1$, so it is log N-fast. In fact, it is easily seen to be strictly log N-fast, meaning that it is log N-fast but not f(N)-fast for any $f(N) = o(\log N)$. This is the best possible since no ultracomputer can improve on log N-fastness. Note that the lower orders of f(N)correspond to faster operation.

Lemma 2. Let the processors P_D of G_D be partitioned into two sets S and T.

Let n = min(#S,#T) and $c = \#(L_D \cap S \times T)$. Then $n \le M_D.c$.

Proof: Let the permutations on P_D be extended in the natural way to map subsets of P_D on subsets. Define

 $a(\pi) = \#(\pi(S) \cap T).$

We will first show that for $\beta \in BP_D$, $a(\beta) \le c$. For

 $a(\beta) = \#(B(S) \cap T) = \#\{s \in S \mid \beta (s) \in T\}$

$$= \#\{s \in S \mid \langle s, \beta(s) \rangle \in L_D \cap S \times T\} \le \#L_D \cap S \times T) = c.$$

Let π be a permutation such that $sd_D(\pi) = d$. It is claimed that $a(\pi) \le dc$. The claim is easily shown correct by induction on d (and, in fact, we have just shown it for the case d=l). For $sd_D(\pi) = 0$, $\pi = \pi_1$, so

$$a(\pi) = #(\pi_r(S) \cap T) = #(S \cap T) = 0.$$

For $sd_{D}(\pi) = 0$, π can be written as $\beta\pi'$, where

$$\begin{split} sd_{D}(\pi') &= sd_{D}(\pi) - 1 \text{ and } \beta \in BP_{D}. \text{ Since} \\ \pi'(S) &= \pi'(S) \cup \pi'(S) \cap T \subset S \cup \pi'(S) \cap T, \\ \pi(S) &= \beta \pi'(S) = \beta(\pi'(S)) \subset \beta (S \cup \pi'(S) \cap T) \subset \beta(S) \cup \beta(\pi'(S) \cap T), \end{split}$$

so $\beta \pi'(S) \cap T \subset \beta(S) \cap T \cup \beta(\pi'(S) \cap) T \cap T \subset \beta(S) \cap T \cup \beta(\pi'(S) \cap T)$. We have

$$\begin{split} &a(\pi) = a(\beta \ \pi') = \#(\beta \ \pi'(S) \cap T) \leq \#(\beta \ (S) \cap T \cup \beta(\pi' \ (S) \cap T) \\ &\leq \#(\beta \ (S) \cap T) + \#\beta(\pi'(S) \cap T) = \#(\beta(S) \cap T) + \#(\pi'(S) \cap T) \\ &= a(\beta) + a(\pi'). \end{split}$$

Using $a(\beta) \le c$, $sd_{D}(\pi') = sd_{D}(\pi) - 1$ and the inductive hypothesis, it follows that

$$a(\pi) \le c + (sd_D(\pi) - 1)c = sd_Dc.$$

Next, choose (arbitrarily) two subsets $S' \subset S$ and $T' \subset T$, each of size n. Let π be any permutation such that $\pi(S') = T'$. Then

$$n = \#T' = \#(\pi(S') \cap T') \le \#(\pi(S) \cap T) = a(\pi)$$

so, since M_{D} is an upper bound of the values of $sd_{D}(\pi)$,

$$n \le a(\pi) \le sd_D(\pi)c \le M_Dc$$
,

which proves the lemma.

Remark. Although it may not be obvious from the formalism of the proof, the crucial idea is that at any shift β at most c items from S' may reach (their destination in) T across the "boundary" between S and T. It follows that the lemma will also hold if the processors are not forced to give up their current contents in passing it on to another processor and receiving data from a third. Even an unlimited memory capacity of the processors will not help; the bottle-neck is not the capacity of the processors but that of the lines.

A recurrent paracomputer is a paracomputer obeying a recurrence relation

$$G_{D} = \langle P_{D-i_{1}} \bigcup \cdots \bigcup P_{D-i_{n}}, L_{D}^{+} \bigcup L_{D-i_{1}} \bigcup \cdots \bigcup L_{D-i_{n}} \rangle$$

In this scheme the processors P_{D-i_k} of constituent paracomputers G_{D-i_k} are considered distinct for different values of k, even if i_k is the same (by taking copies if necessary), so the unions involved are disjoint unions. We require, moreover,

$$n \ge 2$$
 and $1=i_1 \le i_2 \le \dots \le i_n$.

(An additional requirement, which we do not need however, might be that $L_D^+ \subset P_D \times P_D$ is disjoint from each $P_{D-i_k} \times P_{D-i_k}$.) We shall write I for i_n .

To get the sequence started, we take $G_D = \langle \emptyset, \emptyset \rangle$ for D < 0 and $G_0 = \langle \{\Lambda\}, \emptyset \rangle$. (A stands for any "atom" to label the processor in the point set P_0 , e.g., the null sequence. For the following considerations the choice of P_0 is immaterial, as long as $N_0 > 0$. Moreover, if $N_0 = 1$, the choice of L_0^+ is immaterial.)

For a recurrent paracomputer we have

$$N_D = 0$$
 for $D < 0$;
 $N_0 = 1$;
 $N_D = \sum_{k=1}^{n} N_{D-i_k}$ for $D > 0$.

Obviously, N_D is strictly monotone increasing for $D \ge 0$. The solution to a recurrence relation of this type can be written explicitly as

$$N_{\rm D} = \sum_{j=1}^{\rm I} a_j \lambda_j^{\rm D},$$

where the λ_j are the roots of the equation $\sum_{k=1}^{n} \lambda^{-i_k} = 1$. If λ is the largest of these roots, we have $N_D = a\lambda^D + O(\mu^D)$

for some positive a and some μ such that $|\mu| < \lambda$. (If there is a multiple root, the general explicit solution is slightly more complicated. We are concerned with the behavior of N_D, however, and it can be shown that the largest root is larger than 1 and exceeds the other roots in absolute magnitude, and so has multiplicity 1.)

Putting $C_D = #L_D$ and $C_D = #L_D^+$, we also have

$$C_D = C_D + \sum_{k=1}^{n} C_{D-i_k}$$
 for $D \ge 0$

 $C_{\rm D} = 0$ for D < 0

This recurrence relation is solved by

$$C_{D} = \sum_{q=1}^{D} N_{D-q} c_{q.}$$
(2)

(If $L_0^+ \neq \emptyset$, the summation should start with q = 0.)

To give an example of a recurrent paracomputer, consider

$$G_{D} = \langle P_{D-1}^{(0)} \bigcup P_{D-1}^{(1)}, L_{D}^{+} \bigcup L_{D-1}^{(0)} \bigcup L_{D-1}^{(1)} \rangle$$

The superscripts (0) and (1) serve to distinguish the two copies of G_{D-1} . If p is a processor of P_{D-1} , the corresponding processors of $P_{D-1}^{(0)}$ and $P_{D-1}^{(1)}$ are written p0 and p1, respectively. L_D^+ is then defined as

(1)

 $\{ <\!\!p0, p1\!\!> \! \mid \ p\epsilon P_{D\!-\!1} \} \cup \{ <\!\!p1, p0\!\!> \! \mid \ p\epsilon P_{D\!-\!1} \}.$

So $N_D = 2^D$. Since $\phi_D = 2D$, this recurrent paracomputer is not an ultracomputer. It is easily shown to be strictly log N-fast. G_D is isomorphic to a hypercube (with edges running both ways) of dimension D. **Theorem.** Recurrent ultracomputers are not log N-fast.

Proof: By contradiction. Let the sequence G_D be a log N-fast recurrent ultracomputer. We have $M_D = O(D)$, so at most a finite number of the values of M_D is infinite. If this should be the case, we augment the corresponding L_D^+ to make M_D finite. This does not influence property (UC). Now, for some $\alpha > 0$, $M_D < \alpha D$.

We can partition P_D into two sets, $S = P_{D-i_1}$ and $T = P_{D-i_2} \bigcup \cdots \bigcup P_{D-i_n}$. >From $I = \max i_k$, k=1,...,n, we have $\min(\#S,\#T) \ge N_{D-I}$. Each L_{D-i_k} contains members of $P_{D-i_j} \times P_{D-i_j}$ only, so members of $S \times T$ contained in $L_D = L_D^+ \cup L_D$ i $\cup ... \cup L_{D-i_n}$ are members of L_D^+ . Consequently, $\#(L_D \cap S \times T) \le \#L_D^+ = c_D^-$. Application of Lemma 2 yields now

$$N_{D-I} \le M_D c_D.$$

Using $M_D < \alpha D$ and (2), we obtain for Γ_D

$$\Gamma_{\rm D} > \frac{1}{\alpha} \sum_{q=1}^{\rm D} \frac{N_{\rm D-q} N_{\rm q-I}}{q N_{\rm D.}}$$

Since $N_{D-q} N_{q-I} / N_D \rightarrow \lambda^{-I}$, we are led to rewrite this as

$$\Gamma_{\rm D} > \frac{1}{\alpha} \lambda^{-I} \sum_{q=1}^{\rm D} \frac{1}{q} + \frac{1}{\alpha} \sum_{q=1}^{\rm D} \frac{1}{q} \left[\frac{N_{\rm D-q} N_{\rm q-I}}{N_{\rm D}} - \lambda^{\rm I} \right]$$

>From (1) it is clear that the sum in the second term has a finite limit, whereas the first term is clearly unbounded, so Γ_D is unbounded. Together with Lemma 1 this yields a contradiction.

Remark. The possibility is still left open that recurrent ultracomputers might exist that are $(\log N)^{1+\epsilon}$ - fast for arbitrarily small $\epsilon > 0$. Note in fact that $\sum q^{-(1+\epsilon)}$ is bounded. A mere existence proof, e.g., by enumerating combinations, would not be very helpful; for an ultracomputer to be manageable the lines should definitely exhibit some simple pattern. Note, moreover, that the criterion of boundedness of Γ_D as applied is relatively weak; for example, if c_D is constant, the reasoning in the proof of the theorem fails completely to reveal that the corresponding ultracomputer is at best N-fast, for no contradiction is obtained concerning the boundedness of Γ_D for even $(\log N)^{1+\epsilon}$ -fastness (although the contradiction follows immediately from the intermediate $N_{D-I} \leq M_D c_D$). It seems, therefore, entirely plausible that the result of this note could be drastically sharpened.

Reference

J.T. Schwartz, "Ultracomputers", ACM TOPLAS 2 1980, pp. 484-521.